THE NONFUNCTIONALITIES OF GAME SOFTWARE CAN BE LISTED AS:-

Spectators must be able to use the game without prior registration and without prior knowledge of the game.

1. Usability requirement:- The system must be running 95% of the time.
2. Reliability Requirement :-The system must support parallel tournaments.
3. Performance Requirement :-The operator must be able to add new games without modifications to the existing system.
4. Supportability requirement :- The software should be supported by all different operating systems.
5. Portability requirement:- the software is portable and can be used anywhere.